



Creatures of Sonaria (Common Recode and Legacy) Spickzettel

Movement

Pfeiltasten	Forward and backward allows for creature Movement, while left and right allow camera movement as long as the creature is not strafing
W/A/S/D	Creature movement
Fly/Glide:	
F	Toggle glide. For more details, read the legacy and recode sections
Q oder E	Hold to tilt counterclockwise/left while gliding
Speed movement:	
Shift	Hold to sprint

Basic actions

H	Sniff
N	Hide scent
R	Toggle sit
C	Hold to use an Elemental Breath ability

Console

Shift + F1	Press to Enable/Disable extended debug stats info.
Shift + F2	Press to Enable/Disable extended graphic/performance/timing debug stats info.
Shift + F3	Press to Enable/Disable extended packet sniffing info.
Shift + F4	Press to Enable/Disable extended FPS/World/Kernel info.
Shift + F5	Press to Enable/Disable basic debug stats info.
F9	(by pressing) or typing /console in chat - Open or close console.

Graphics

F10	Press to Increase graphic quality
Shift + F10	Press to Reduce graphic quality

F11

Toggle fullscreen

Recording

F12

Start/Stop recording

Misc.

Links Klick

Press in-game buttons and navigate menus. This is also used to melee attack and aim some abilities

POV

Rechtsklick +
Bewegen Sie die
Maus

Hold and drag to rotate the camera in any direction

Linker Pfeil /
Rechter Pfeil

Hold to rotate the camera right and left respectively (opposite of the arrows' direction)

Zoom

Mausrad nach
oben und unten
bewegen

Scroll to Zoom in / out

I

Hold to zoom in. The longer you hold it, the more you zoom in.

O

Hold to zoom out. The longer you hold it, the more you zoom out.

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Mehr Informationen: defkey.com/de/creatures-of-sonaria-common-recode-and-legacy-tastaturkurzel

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