Dwarf Fortress cheat sheet

Interface

+	Next option / Increase quantity
-	Previous option / Decrease quantity
*	Next page
/	Previous page
Up arrow	Next option
Down arrow	Previous option
Left arrow	Next column
Right arrow	Previous column
Page Up	Next page/screen
Page Down	Previous page/screen

When it is possible to scroll the map while a menu is open, the arrow keys cannot be used to select menu options; instead, the +, -, *, and / keys are repurposed to allow selection from menus.

F11	Toggle Fullscreen
F1	Save World Parameters from creation screen
F6	Load World Parameters from creation screen
F1 + F9	Toggle selected biome while on embark map
F9	Exit certain text menus (Fortress naming, Trade goods menu, ...)
Shift + F1	… to F8: Jump to bookmarked map point (Set via Hot keys menu)
?	Help
;	Movies / Stop Recording
; then L	Load a Moving Record
; then P	Play the Active Moving Record
; then R	Start Recording (overwrites active record)
; then S	Save the Active Moving Record
Tab	Change mode (useful for enlarging Unreadable menus)
Esc	Options
Esc	Cancel
Enter	Select

World

Home	Move cursor / scroll map to northwest
Up arrow	Move cursor / scroll map to north
Page Up	Move cursor / scroll map to northeast
Left arrow	Move cursor / scroll map to west
Right arrow	Move cursor / scroll map to east
End	Move cursor / scroll map to southwest
Down arrow	Move cursor / scroll map to south
Page Down	Move cursor / scroll map southeast

On the numeric keypad:

Num 7	Move cursor / scroll map to northwest
Num 8	Move cursor / scroll map to north
Num 9	Move cursor / scroll map to northeast
Num 4	Move cursor / scroll map to west
Num 6	Move cursor / scroll map to east
Num 1	Move cursor / scroll map to southwest
Num 2	Move cursor / scroll map to south
Num 3	Move cursor / scroll map southeast
Shift	Hold while pressing the above keys to move the cursor very rapidly

Note: Some users may experience "stuck keys" and other glitches unless Num Lock is off.

>	Down a level (Z-Axis)
<	Up a level (Z-Axis)
Ctrl + 5	Down a level (Z-Axis)
Shift + 5	Up a level (Z-Axis)

Adventure

A	View announcements
Shift + A	Attack an adjacent creature / Change mode to wrestle

B	Build / create site
C	View companions
Shift + C	Combat preferences
D	Drop an item
D	Date/time
E	Eat or drink something
F	Fire a projectile
G	Pick up an item
H	Hold or hang from something (to climb)
I	Inventory
Shift + I	Interact with an object in an advanced way
J	Jump. Sprint in movement options S to run and jump
K	Talk to somebody
Shift + K	Display nearby tracks
Alt + K	Display information for freshest track
L	Look around
Shift + L	Search the nearby area very carefully
M	Change movement preferences (e.g. swimming)
O	Show strongest odor
Shift + O	Display odor information
P	Put an item in a container
P	Temperature
Q	Holster/Unholster held weapons or items
Shift + Q	Adventure log
R	Remove an item you are wearing or from a container
S	Stand or lie down
Shift + S	Sneak/speed
T	Throw an item
T	Travel
U	Interact with a building, furniture or mechanism
V	Center screen on adventurer
W	Wear an item
Shift + W	Weather
X	Create an object or butcher a corpse
Y	Yield
Z	Status
Shift + Z	Sleep
Enter	Advance/clear messages
.	Wait for ten instants (a normal step)
,	Wait for one instant

Travel

< or >	Move into/out of tunnel.
C	Start/stop cloud viewing
D	Visit location
H	Display/hide instructions
M	Display/hide map
Shift + K	Display tracks/odor
Shift + Q	Adventure log
S	Sneak
Shift + Z	Sleep

Fortress

A	View Announcements
B	Site a Building
C	View Civilizations
D	Designations
Shift + D	Trade depot access (appears when depot is built)
H	Hauling
Shift + H	Hotkeys
I	Zones
J	Job List
Shift + K	Look Around
L	Locations and Occupations
Shift + L	Artifacts (and written codices/scrolls) (not available until an artifact is made or a codex/scroll is written in the fortress)
M	Military
N	Nobles and Administrators

O	Set Orders and Options
P	Stockpiles
Q	Set Building Tasks/Prefs
R	View Reports
Shift + R	View Rooms/Buildings
T	View Items in Buildings
U	Units list
V	View Units
W	Burrows
X	Squads
Z	Status
Space	Pause/Resume
Tab	Move Menu/Map
.	Advance time by one-step (while paused)

Building List

A	Armor stand
Shift + A	Archery target
B	Bed
Shift + B	Vertical bars
Alt + B	Floor bars
C	Seat
Shift + C	Wall/Floor/Stairs (Construction, "Rewall")
Shift + C then D	Down stair
Shift + C then F	Floor
Shift + C then Shift + F	Fortification
Shift + C then R	Ramp
Shift + C then Shift + T	Track
Shift + C then U	Up stair
Shift + C then W	Wall
Shift + C then X	Up/down stair
D	Door
Shift + D	Trade depot
E	Furnaces
E then G	Glass furnace
E then K	Kiln
E then S	Smelter
E then W	Wood furnace
F	Cabinet (personal clothing storage)
G	Bridge
Shift + G	Floor grate
H	Container (personal objects storage)
Shift + H	Wall grate
I	Siege engines
I then B	Ballista
I then C	Catapult
J	Cage
K	Kennels
L	Well
M	Animal trap
Shift + M	Machine components
Shift + M then G	Gear assembly
Shift + M then H	Horizontal axle
Shift + M then M	Windmill
Shift + M then S	Screw pump
Shift + M then V	Vertical axle
Shift + M then W	Water wheel
N	Burial receptacle
O	Paved road
O	Dirt road
P	Farm plot
R	Weapon rack
S	Statue
S	Support
T	Table
Shift + T	Traps/Levers
Shift + T then C	Cage trap
Shift + T then L	Lever
Shift + T then P	Pressure plate
Shift + T then S	Stone-fall trap
Shift + T then Shift + S	Upright spear/spike
Shift + T then W	Weapon trap
V	Restraint

W	Workshops
W then A	Alchemist's laboratory
W then B	Bowyer's workshop
W then C	Carpenter's workshop
W then D	Dyer's shop
W then E	Leather works
W then F	Metalsmith's forge
W then H	Fishery
W then J	Jeweler's workshop
W then K	Clothier's shop
W then L	Still
W then M	Mason's workshop
W then Shift + M	Millstone
W then N	Tanner's shop
W then O	Loom
W then Q	Quern
W then R	Craftsdwarf's workshop
W then S	Siege workshop
W then T	Mechanic's workshop
W then U	Butcher's shop
W then W	Farmer's workshop
W then Y	Ashery
W then Z	Kitchen
W	Wall grate
X	Floodgate
Y	Glass window
Y	Gem window

Building Placement

Size/Direction	
U	Increase height / North orientation
H	Decrease width / West orientation
K	Increase width / East orientation
M	Decrease height / South orientation
Orientation (Bridge)	
W	Raise up
A	Raise left
S	Retract
D	Raise right
X	Raise down

Designation List

A	Carve fortifications
B then C	Reclaim items/buildings
B then F	Forbid items/buildings
B then M	Melt Items
B then Shift + M	Remove Melt
B then D	Dump Items
B then Shift + D	Remove Dump
B then H	Hide items/buildings
B then Shift + H	Unhide items/buildings
D	Mine
E	Engrave stone
H	Channel
I	Up/down stairway
J	Downward stairway
N	Remove construction
O	Set traffic areas
P	Gather plants
R	Upward ramp
S	Smooth stone
T	Chop down trees
Shift + T	Carve tracks
U	Upward stairway
V	Toggle engravings
X	Remove designation
Z	Remove up stairs/ramps

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More information: *defkey.com/dwarf-fortress-shortcuts*

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