



Space Engineers (PC) cheat sheet

Movement

W	Forward
S	Backward
A	Strafe left
D	Strafe right
Left arrow	Rotate left
Right arrow	Rotate right
Up arrow	Rotate up
Down arrow	Rotate down
Q	Roll left (ship / jetpack)
E	Roll right (ship / jetpack)
Shift	Hold to sprint
Caps Lock	Toggle walk
Space	Up / Jump
C	Down / Crouch

Systems / Interactions

Left click	Use tool / Fire weapon
Right click	Secondary mode
F	Use / Interact
J	Helmet
X	Jetpack on/off
Z	Inertia dampeners on / off
Ctrl + Z	Enable relative dampening
O	Broadcasting
Y	Power switch on / off
L	Lights on / off
U	Voice chat
Enter	Chat screen
K	Terminal / Inventory
I	Inventory
Backspace	Respawn

Block placement

G	Toolbar config
Page Down	Rotate block vertical +
Del	Rotate block vertical -
Home	Rotate block horizontal +
End	Rotate block horizontal -

Insert	Rotate block roll +
Page Up	Rotate block roll -
Middle click	Repaint block
Ctrl + Middle click	Color a 3x3 area of blocks
Shift + Middle click	Color a 7x7 area of blocks
T	Reset orientation
N	Toggle symmetry
M	Symmetry setup
B	Cycle placement modes
Middle click	Build Planner
R	Cube size toggle button
Ctrl + Left click or Ctrl + Right click	(hold) Place/remove multiple blocks in a straight line

Toolbars

.	Next toolbar
,	Previous toolbar
1	Equip item from slot 1
2	Equip item from slot 2
3	Equip item from slot 3
4	Equip item from slot 4
5	Equip item from slot 5
6	Equip item from slot 6
7	Equip item from slot 7
8	Equip item from slot 8
9	Equip item from slot 9
0 or ~	Unequip
Shift + Number	Switch directly to pressed toolbar number

Miscellaneous

[Previous color or camera
]	Next color or camera
U	Scenario settings
P	Landing gear
K	Open voxel hand settings
-	Open control menu
Pause	Pause game
~	Console
F1	Help

:	Open Contract screen
F11	Open mod debug window (only in offline mode)
Shift + Alt + F12	Display detailed debug information

View / Camera

F6	Player control
F7	Delta spectator
F8	Free spectator
F9	Static spectator
V	First-person / Third-person
Alt	Hold to look around
Alt + Wheel up and wheel down	Zoom in third-person mode
F4	Screenshot
Tab	Hud on / off
H	Toggle signal mode

General

F10	Open blueprint screen
Shift + F10	Open spawn screen
Alt + F10	Open admin screen
Shift + F11	Cycle performance statistics
Alt + F11	Open debug draw
F5	Quick Load
Shift + F5	Quick Save
Ctrl + H	Toggle statistics
F3	Show players (multiplayer)

Grids and Blueprints

Ctrl + B	Create/manage blueprints
Ctrl + Shift + B	Create blueprint detached
Ctrl + Alt + B	Create blueprint attached
Wheel up and wheel down	Change block variants
Ctrl + Wheel up and wheel down	Move pasted object
Ctrl + C	Copy object
Ctrl + Shift + C	Copy object detached

Ctrl + Alt + C	Copy object attached
Ctrl + Shift + X	Cut all blocks of a grid
Ctrl + V	Paste object (press Esc to cancel)
Ctrl + X	Cut object
Ctrl + Del	Delete object
Ctrl + Alt + E	Export model

Color Picker

P	Color picker
Shift + P	Pick color from cube into slot
Middle click	Color block
Ctrl + Middle click	Medium color brush
Shift + Middle click	Large color brush
Ctrl + Shift + Middle click	Color whole grid
]	Switch to next color
[Switch to previous color

Voxel hands

H	Open voxel hand settings
[Next voxel material
]	Previous voxel material

Spectator

Ctrl + Space	Move character to spectator
Shift + Wheel up and wheel down	Change spectator speed

Build Planner

Middle click	Withdraw
Alt + Ctrl + Middle click	Withdraw and keep click
Ctrl + Middle click	Withdraw x10 and keep
Shift + Middle click	Put to production
Shift + Ctrl + Middle click	Put x10 to production
Alt + Middle click	Deposit all

Sources: spaceengineerswiki.com, reddit.com

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More information: defkey.com/es/space-engineers-shortcuts

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