



Prison Architect (PC) raccourcis clavier

View

W ou Flèche vers le haut	Pan Camera Up
S ou Flèche vers le bas	Pan Camera Down
A ou Flèche gauche	Pan Camera Left
D	Pan Camera Right
Clic du milieu	Drag Camera
Molette de la souris le haut ou Q	Zoom In
Molette de la souris vers le bas ou W	Zoom Out

Building

Clic gauche	Place Object
Clic du milieu ou R	Rotate Object / Cloned Area
Clic droit ou Échap	Cancel Object / Job
Clic droit + Déplacer la souris	Cancel Multiple Objects
Ctrl + Clic gauche	Job: Prioritize
Ctrl + Clic droit	Job: De-Prioritize
F	Job: Follow the working entity / Flip / Mirror Cloned Area
Z ou X	Cycle through objects, items etc. in the menus (such as objects menu)

Time

Espace	Stop Time
1	Normal Time
2	Fast Time (2x)
3	Fastest Time (5x)
4	Fastest Time (10x)

Reports, Views

Clic gauche	Staff Report: Fire
Clic droit	Staff Report: Find

Clic gauche	Deployment / Logistics: Assign
Clic droit	Deployment / Logistics: De-Assign
C	Close menu

Escape mode

W ou Flèche vers le haut	Move up
S ou Flèche vers le bas	Move down
A ou Flèche gauche	Move left
D ou Flèche droite	Move right
Maj	Run/lunge (during fight)
Déplacer la souris	Look around
Clic gauche	Attack/Dig
Clic gauche	(left click prisoner's name under his profile picture) Toggle Squad Follow
R	Toggle Squad Follow
Clic droit	(right click (hold) on item in room) Steal contraband
Clic droit	(right click on item in inventory) Drop contraband
G	Drop contraband
Clic droit	(right click on object in cell) Stash contraband
Clic gauche	(left click item 1 in inventory) Wield/hide item 1
Clic gauche	(left click item 2 in inventory) Wield/hide item 2
Clic gauche	(click squad member's profile icon) Next Squad Member
E	Next Squad Member
Clic gauche	(click squad member's profile icon) Previous Squad Member
Q	Previous Squad Member
Espace	Surrender (during fight)

Miscellaneous

Clic gauche	Select Entity / Open Entity Options
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Clic gauche + Déplacer la souris	Select multiple entities
Tab	Cycle Objects On Mouse (when multiple objects are in a single square)
Clic droit	Send staff/unit somewhere
Clic droit	Open door
H	Use Firemen Hose
H + Entrée	Enable Screenshot Mode (Screenshot Mode should be enabled in the Game Options)
Ctrl + P	Take Screen Shot
K	Scale UI Larger
+	Scale UI Smaller
Maj Gauche	(hold) Buy multiple staff
Note: This will still buy staff one at a time but at an accelerated rate which is much faster than clicking for each individual member of staff.	
Échap	Open Main Menu / close current Menu
G	Activate Guard Response option

Developer tools

Clic droit	(hold) (available if cheats are enabled) Fasten research
F1	Open Data Registry Editor (world properties; it may easily crash or ruin the game)
F2	Open Profiler
F3	Open Script Debugger
F4	Open Dialog Editor
F5	Open Sound Editor
F6	Open Sprite Bank Editor for Needs icons
F7	Open Sprite Bank Editor for User Interface icons
F8	Open Sprite Bank Editor for Game Sprites
F9	Debug rendering options
F11	Enlarge Map in All Directions

Bonus tip

If you feel default controls aren't enough, there is a Autohotkey script developed by game fans. Check it out [here](#).

Source: paradoxwikis

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Plus d'information: defkey.com/fr/prison-architect-pc-raccourcis-clavier

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