

Giants Editor cheat sheet

General

W/A/S/D	Navigation
Alt + Left click	Rotate camera
Alt + Middle click	Pan camera
Alt + Right click	Zoom camera
Alt + Left click + Right click	Move camera up or down and left or right camera
F	Frame selected object
-	Decrease navigation speed
+	Increase navigation speed
4	Wireframe mode
6	Shaded mode
Ctrl + S	Save
Ctrl + Z	Undo
Ctrl + W	Replace dialog
Ctrl + X	Cut
Ctrl + C	Copy
Ctrl + V	Paste
Ctrl + Shift + C	Copy X,Y,Z components at once
Ctrl + Shift + V	Paste X,Y,Z components at once (can also be copied from a text source in the format "x y z")
Del	Delete
Ctrl + D	Duplicate
Ctrl + F	Move to Camera
Ctrl + B	Interactive placement (hold left mouse button to move around)
Shift	Interactive placement paint
Ctrl	Interactive placement paint with random rotation around y axis
Ctrl + H	Hide object
Shift + H	Show object
Ctrl + G	Group objects
Ctrl + R	Pick replace value in viewport (Terrain edit modes)
V	Decrease brush radius
B	Increase brush radius
N	Decrease brush opacity
M	Increase brush opacity
F8	Toggle stats

Shift + Enter	Execute Script (Script Window)
X	Absolute grid snapping
J	Relative grid snapping
Del	Delete spline control vertex
Insert	Insert new spline control vertex
Left arrow	Previous spline control vertex
Right arrow	Next spline control vertex
Up arrow / Down arrow	First spline control vertex
S	Stitch spline endpoints
O	Toggle spline open/close
R	Reverse spline
Ctrl + L	Create light

Source: giants-software.com

Last modification: 10/6/2022 1:39:50 PM

More information: defkey.com/giants-editor-shortcuts

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