

LibreCAD cheat sheet

General

Ctrl + T	Reload style sheet
F5	Redraw
F11	Fullscreen
Ctrl + G	Grid
Ctrl + D	Draft
Ctrl + +	Zoom in
Ctrl + -	Zoom out
Ctrl + K	Deselect all
Ctrl + A	Select all
Ctrl + R	Revert direction

Draw

P then O	(or type point) Draw point
L or L then I	(or type line) Draw line
P then L	(or type polyline) Draw polyline
O or P then A	(or type offset or parallel) Draw parallel line
A or A then R	(or type arc) Draw arc 3P
C then I	(or type circle) Draw circle
R then E then C	(or type rect or type rectangle) Draw line rectangle
Type mtxt, mtext: Draw M text	
T then X then T	(or type text) Draw text
H then A	(or type hatch) Draw hatch
F then H then L	Draw free line
S then P then L	(or type spline) Draw spline
S then T then P	(or type spline2) Draw spline points
Type ortho, perp: Draw line orthogonal	
V then E then R	(or type vertical) Draw line vertical
H then O then R	(or type horizontal) Draw line horizontal
E then I or I then E	Draw ellipse inscribed
B then I	(or type bisect) Draw line bisector
Type tanpc, tangentpc: Draw line tangent 1	
Type poly2, polygon2v: Draw line polygon cor cor	
P then P or P then	Draw line parallel through

T then P	
C then 2	(or type circle2) Draw circle 2P
C then 3	(or type circle3) Draw circle 3P
C then T then 3	(or type tan3) Draw circle tan 3

View

Z then R or R then G	(or type regen or redraw) Zoom redraw
Z then W	Zoom window
Z then A	Zoom auto
Z then P	Zoom pan
Z then V	Zoom previous

Edit

U or O then O	(or type undo) Edit undo
R or U then U	(or type redo) Edit redo
K	(or type kill) Edit kill all actions

Dimension

D then A	Dim aligned
D then R	Dim linear
D then H	Dim linear horizontal
D then V	Dim linear vertical
L then D	DimLeader

Modify

T then M	(type trim) Modify trim
T then 2 or T then M then 2	Modify trim 2
M then V	Modify move
C then H	(or type fillet) (bug) Modify bevel
M then I	Modify mirror
R,	O Modify rotate
S then Z	Modify scale
S then S	Modify stretch
E then R	Modify delete
X then P	Blocks explode
D then I or D then I then V or C then U then T	Modify cut

M then P	(or type prop) Modify entity
F then I	(or type fillet) Modify round
M then A	(or type attr) Modify attributes

Snap

O then S or S then F	Snap free
S then G	Snap grid
S then E	Snap endpoint
S then I	Snap intersection
S then C	Snap center
S then M	Snap middle
N then P or S then N	Snap on entity
S then D	Snap dist
R then N	Restrict nothing
R then R	Restrict orthogonal
R then H	Restrict horizontal
R then V	Restrict vertical
R then Z	Set relative zero

Selection

T then N	Deselect all
S then A	Select all

Information

D then P then P	(or type dist) Info dist
A then N then G	(or type angle) Info angle
A then R	(or type area) Info area

Source: Program menus, LibreCAD

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More information: defkey.com/librecad-shortcuts

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