

MagicaVoxel cheat sheet

Console

F1	Activate console
F6 or 6	Screenshot

Mode

Tab	Switch between Model or World editor
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Project (Windows)

Ctrl + S	Save Project
Ctrl + Shift + S	Save Project As...

Project (macOS)

Cmd + P	New Project
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Selection (macOS)

Cmd + I	Select inverse
Cmd + C	Copy

Renderer (macOS)

Option + Left click	Pick voxel material
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Brush mode (Windows & macOS)

V	Voxel Shape brush
F	Face Shape brush
P	Pattern Shape brush

Mirror mode

Ctrl + 3	Axis Z
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Display

Ctrl + B	Display background
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Brush (Model editor)

Ctrl + Right click	Move voxels
T	Attach brush

Palette

Alt + Shift + Move the mouse + Left click	Fill gradient block
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Last modification: 12/18/2020 2:08:56 PM

More information: defkey.com/magicavoxel-shortcuts?filter=basic

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