Privateer 2: The Darkening cheat sheet

Targeting

Q	Targets any object under the targetfinder
A	Select next target, if any
Z	Select previous target, if any
W	Select nearest enemy target
S	Select nearest friendly target
E	Cycle radar range
Alt + R	Toggle radar mode
Alt + T	Toggle off
Shift + [0 - 9]	Store current target to that number
[0 - 9]	Restore saved target if any

Thrust/Brake

X	Match speed with target
Tab	(hold) Afterburners
+	Increase set speed
-	Decrease set speed
[	Set desired speed to zero
]	Set desired speed to full
J	Jump

Views

F1	Forward
F2	Left
F3	Backward
F4	Right
F5	Player ship external
F6	Target track camera
F7	Target ship external
F8	Target chase camera
F9	Fixed camera
F10	Cinematic camera
[	Zoom in
]	Zoom out
Arrow keys	Rotate view

Windows

C	Open/Close Comms window
D	Open/Close Damage window
M	Open/Close Missile window
G	Open/Close Guns window
B	Open/Close Decoy/Mine window
Alt + X	Exit to DOS

Communications

[1 - 9]	Select signal to communicate with

Weapons

Trigger	Fire Guns
Enter	Fire Missile
F	Toggles between full guns and no guns selected
H	Move the cursor in the current weapon window
N	Toggle the current selected weapon
Backspace	Launch mines and decoys

Special equipment

O	Toggle distress receiver on/off
T	Pickup package
Y	Drop package
Alt + W	Activate Warp Shield
Alt + S	Activate Nukem
Alt + B	Activate BSE

External screens

In flight:

Alt + O	Options Screen
Alt + D	Diary Screen
Alt + H	Hotkeys Screen
Alt + N	Navigation Map

In Nav Map:

F	Enter destination through keyboard
Enter	Confirm entered destination

-	Zoom out
+	Zoom in
R	Rotate Nav Map
C	Re-Centre Nav Map
1	Toggle Stellar diagram
2	Toggle Nav Point diagram
3	Toggle Nav Point numbers
4	Toggle Ship diagram

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More information: *defkey.com/privateer-2-the-darkening-shortcuts*

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