

General

W/A/S/D	Movement
1	Equip primary weapon
2	Equip secondary weapon
3	Equip tertiary weapon
4 or 5 or 6 or 7 or 8 or 9 or 0	Emotes
Right click	Aim / Look around
Left click	Use held item / Fire weapon (must be aiming to fire)
R	Reload
F	Switch fire mode / attach bayonet (if applicable)
E	Interact
Shift + E	Interact Context Menu (i.e. when there's multiple possible interaction)
Tab	Inventory
Left click	(on item in Inventory) Equip Item
Space	Climb / Vault
Q	Mount (Enter Vehicle/Structure)
Shift	Sprint
С	Crouch
X	Prone
Shift + Q	Seat Selection Menu (to select the seat you want to get in or to check which seats are occupied/free).
Н	Callout menu
V	Pick up/Drop/Submit Large Item
Shift + V	Force Drop Large Item
Р	Take Screenshot
F1	Open player list menu
Esc	Exit / Menu
Alt + Left click	(on a soldier) Player contextual menu (commend, report, private message, etc.)
Left click	(hold) Cook a grenade

Camera

Loft click + Movo	Potato camora
Left click + Move	Rotate camera

the mouse	
,	Rotate camera right
	Rotate camera left
Ctrl	View Roofs
Page Up / Down	Spectate next/previous player (when dead and spectating).

Voice Chat

Т	Local Voice Chat
G	Squad Voice Chat
U	Enable/Disable Voice Chat

Text Chat

Enter	open chat / Send Chat Message
Tab	switch chat channel
Backspace	Reply to private message
Right click	(on player name) Player contextual menu (report, private message, etc.)
Ctrl + Up arrow / Down arrow	Scroll through previously sent messages

Other

F8	Toggle HUD (cycle between Full HUD, player names only, screenshot mode)
J	Transmit Radio Backpack coordinates (Rocket Launch Site).
1	Toggle Alerts (show/hide the alerts in the top left corner)

Getting unstuck

If your soldier or vehicle is completely stuck, type !unstuck in the chat and do not move for 2 minutes. You only get 8 uses of this command per war.

Last modification: AP 1401/7/12 9:20:27

More information: defkey.com/ps/foxhole-shortcuts

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