# RollerCoaster Tycoon World cheat sheet

### General

Left click	Use / Place / Select item or object
Right click	Cancel the current action
Esc	Exit from current menu / tool
Esc	Open Pause menu

### Camera movement

W or Up arrow	Move camera forward
S or Down arrow	Mve camera backward
A or Left arrow	Move camera left
D or Right arrow	Move camera right
Move the mouse	Camera moves when mouse cursor is moved to screen edges. This option can be changed in the Options menu

### Camera rotation

Middle click + Move the mouse	Rotate camera around a center point
Q	Rotate camera left around a center point in the view
E	Rotate camera right around a center point in the view
Page Up	Tilt camera up
Page Down	Tilt camera down

### Camera zoom

Z	Zoom in camera
X	Zoom out camera
Wheel up and	Zoom in / out
wheel down	

# Object manipulation

Shift + Wheel up and wheel down or Shift + - or Shift + =	Increase and decrease elevation / rotation of object
1 or 2 or 3 or 4	Change current manipulation mode
Each placement context gives you up to 4 keys to	

switch between elevation / twist rotation / yaw rotation / pitch rotation.

### Time

Space	Pause / resume game speed
Tab or Shift + Tab	Cycle through the game speeds

### General

М	Toggle the Move tool on / off
В	Toggle the Bulldoze tool on / off
G	Toggle the Grid Snapping on / off
N	Toggle the Alignment Guides on / off
L	Toggle the Angle/Elevation Snapping on / off
Т	Toggle the Auto-Stacking on / off
F	Toggle the Free Camera on / off
Н	Toggle the HUD visibility on / off
F12	Steam screenshot

## **Trackpad**

Tap or normal click: Select (left mouse button)

Drag finger: Move cursor

2-finger tap or Right Click: Cancel (right-mouse

utton)

2-finger drag up and down: Camera zoom in and out

(Mouse Scroll Wheel)

Ctrl + Move the	When playing with a trackpad,
mouse	holding Ctrl and drag finger to
	rotate the camera (simulates a
	mouse middle click)

### **Coaster Builder**

#### Mouse

Left click	Select a node / segment or place the already selected node
Right click	Cancel current node selection or segment selection
Shift + Wheel up and wheel down or Shift + - or Shift	Increase / decrease node elevation (Manipulation Mode 1) or rotate clockwise / counter

+=	clockwise the node on the current axis (Manipulation Mode 2/3/4)
Keyboard	
1	Change the Manipulation Mode to node elevation (Manipulation Mode 1)
2	Change the Manipulation Mode to node twist rotation (Manipulation Mode 2)
3	Change the Manipulation Mode to node pitch rotation (Manipulation Mode 3)
4	Change the Manipulation Mode to node yaw rotation (Manipulation Mode 4)
Del	Delete the selected node or segment

**Coaster Track Color** 

1	Select the track
2	Select the frame
3	Select the supports

# Object placement

#### Keyboard

1	Change the Manipulation Mode to object rotation
2	Change the Manipulation Mode to object elevation
Mouse	
Shift + Wheel up	Rotate clockwise / counter
or Shift + - or Shift	current axis (Manipulation Mode
+=	1) or increase / decrease node elevation (Manipulation Mode 1)

### Path construction

#### Mouse

Shift + Wheel up	Increase / decrease the path
and wheel down	elevation
or Shift + - or Shift	
+=	

Note: NOTE: The 1 and 2 keys do NOT change the

behavior of the Shift + Mouse Wheel. At all times during Path Construction the Shift + Mouse Wheel increases/decreases the current elevation of the path.

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More information: defkey.com/rollercoaster-tycoon-

world-shortcuts

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