



Command & Conquer: Generals cheat sheet

General

Left click	Select a unit
Shift + Left click	Add a unit to selection
E or Double click	Select all on-screen units of a type
E then E	Select all units of same type on map
Left arrow / Right arrow	Select previous / next unit
Up arrow / Down arrow	Select previous / next Dozer / Worker
Q	Select all combatants
Ctrl + [1 - 9]	Create group
[1 - 9]	Select group
Alt + [1 - 9]	View group
[1 - 9] then [1 - 9]	Select group and jump to it
Space	Last radar event
H	Jump to Command Centre
Ctrl + H	Jump to hero unit
Right click then Move the mouse	Fast scroll
-	
Ctrl + Left click	Force fire
A then Left click	Attack move
G then Left click	Guard
S	Stop
X	Scatter
Alt + Left click	(or multiple clicks) Waypoints
Ctrl + F	Formation
-	
Tab	Diplomacy / Communicator / Mission Objectives
F9	Display / Hide Command Bar
Esc	Options
F12	Take a screenshot
-	
Ctrl + F1 or Ctrl + F2 or Ctrl + F3 or Ctrl + F4 or Ctrl + F5 or Ctrl + F6 or Ctrl + F7 or Ctrl +	Camera bookmark

F8	
F1 or F2 or F3 or F4 or F5 or F6 or F7 or F8	Go to bookmark
Num 4	Rotate camera left
Num 6	Rotate camera right
Middle click + Move the mouse	Rotate camera
Num 8	Zoom in
Num 2	Zoom out
Num 5 or Middle click	Default camera
-	
Enter	Open chat
Backspace	Team chat
Ctrl + B	Place beacon
Ctrl + C	Units cheer

USA structures

Applies when Dozer or building is selected

C	Command Center
R	Cold Fusion Reactor
C	Control Rods
B	Barracks
C	Capture Building
F	Flash bang
U	Supply Center
C	Chinook
M	Patriot Missile
A	War Factory
W	TOW Missiles
F	Airfield
P	Rocket Pods
L	Laser Missiles
Y	Strategy Centre
B	Bombardment
O	Hold the Line
D	Search & Destroy
A	Advanced Training
C	Composite Armour

R	Drone Armour
Z	Supply Drop Zone
D	Detention Camp
P	Particle Cannon

USA units

Applies with construction building selected

A	Ranger
M	Missile Defender
B	Col. Burton
P	Pathfinder
C	Crusader
V	Humvee
A	Ambulance
T	Tomahawk
P	Paladin
T	Raptor
A	Aurora Bomber
F	Stealth Fighter
C	Chinook

China structures

Applies when Dozer is selected

M	(All Chinese buildings) Mines
C	Command Centre
R	Nuclear Reactor
O	Overcharge
B	Barracks
C	Capture Building
G	Gattling Cannon
K	Bunker
U	Supply Center
T	Supply Truck
A	War Factory
N	Black Napalm
C	Chain Gun
F	Airfield
A	MiG Armour
P	Propaganda Centre

U	Subliminal Messaging
N	Nationalism
T	Speaker Tower
M	Nuclear Missile
U	Uranium Shells
T	Nuclear Tanks

China units

Applies with construction building selected

A	Ranger
M	Missile Defender
B	Col. Burton
P	Pathfinder
C	Crusader
V	Humvee
A	Ambulance
T	Tomahawk
P	Paladin
T	Raptor
A	Aurora Bomber
F	Stealth Fighter
C	Chinook

GLA structures

Applies when Worker is selected

C	Command Centre
W	Worker
U	Supply Stash
W	Worker
B	Barracks
C	Capture Building
A	Arms Dealer
K	Scorpion Rocket
N	Tunnel Network
T	Stinger Site
D	Demo Trap
P	Palace
C	Camouflage
T	Toxin Shells

A	Anthrax Beta
M	Arm the mob
M	Black Market
B	AP Bullets
R	AP Rockets
C	Radar Scan
J	Junk Repair
A	Buggy Ammo
O	SCUD Storm

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GLA units

Applies with construction building selected

B	Rebel
G	RPG Trooper
T	Terrorist
I	Hijacker
J	Hijack unit
A	Angry Mob
J	Jarmen Kell
S	Scorpion
T	Technical
V	Radar van
U	Quad Cannon
A	Toxin Tractor
C	Contaminate area
O	Bomb Truck
D	Disguise button
O	Upgrade w/ High Explosive
B	Upgrade w/ BioBomb
B	Rocket Buggy
L	SCUD Launcher
P	Go to explosive
A	Go to Anthrax
M	Marauder

Source: gamereplays.org

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More information: defkey.com/sw/command-conquer-generals-shortcuts