



Tiled (map editor) cheat sheet

General

Ctrl + N	Create a new map
Ctrl + O	Open any file or project
Ctrl + P	Open a file in the current project
Ctrl + Shift + P	Search for available actions
Ctrl + Shift + T	Reopen a recently closed file
Ctrl + S	Save current document
Ctrl + Shift + S	Save current document to another file
Ctrl + E	Export current document
Ctrl + Shift + E	Export current document to another file
Ctrl + R	Reload current document
Ctrl + W	Close current document
Ctrl + Shift + W	Close all documents
Ctrl + Q	Quit Tiled
Ctrl + Wheel up and wheel down	Zoom in/out on tileset and map
Ctrl ++ or Ctrl +-	Zoom in/out on map
Ctrl + 0	Reset zoom on map
Ctrl + /	Adjust zoom to fit map in view
Ctrl	(Object Move) Toggles “Snap to Grid” temporarily
Ctrl	(Object Resize) Keep aspect ratio
Alt	(Object Resize) Toggles “Snap to Grid” temporarily
Middle click or Space	Hold to pan the map view
Ctrl + X	Cut (tiles, objects or properties)
Ctrl + C	Copy (tiles, objects or properties)
Ctrl + V	Paste (tiles, objects or properties)
Del	Delete (tiles, objects, properties or layers)
Ctrl + G	Toggle displaying of the tile grid
H	Toggle highlighting of the current layer
Ctrl + M	Invokes Automapping
Alt + C	Copy current position of mouse cursor to clipboard (in tile coordinates)

Ctrl + D	Duplicate selected objects
Ctrl + J	Create a new layer and copy the currently selected objects or tiles to it
Ctrl + Shift + J	Create a new layer and move currently selected objects or tiles to it
Ctrl + Shift + D	Duplicate selected layers
F2	Rename (if applicable in context)
Tab	Hide docks and tool bars
Ctrl + Page Up	Select previous layer (above current layer)
Ctrl + Page Down	Select next layer (below current layer)
Ctrl + Shift + Up arrow	Move selected layers up
Ctrl + Shift + Down arrow	Move selected layers down
Ctrl + H	Show/Hide selected layers
Ctrl + L	Lock/Unlock selected layers
Ctrl + Shift + H	Show/Hide all other layers (only active layer visible / all layers visible)
Ctrl + Shift + L	Lock/Unlock all other layers
Ctrl + Tab or Alt + Left arrow	Switch to left document
Ctrl + Shift + Tab or Alt + Right arrow	Switch to right document
]	Select next tileset
[Select previous tileset
Ctrl + T	Force-reload all tilesets used by the current map (mainly useful when not using the automatic reloading)
Ctrl + Shift + A	Clear any object and tile selection

When a tile layer is selected

Right click	(on tile) Captures the tile under the mouse (drag to capture larger areas).
Ctrl + Right click	Selects the layer containing the top-most tile under the mouse.

D	Toggle Random Mode
B	Activate Stamp Brush
Shift + Left click	Line mode, places tiles on a line between two clicked locations
Ctrl + Shift + Left click	Circle mode, places tiles around the clicked center
T	Activate Terrain Brush
F	Activate Bucket Fill Tool
P	Activate Shape Fill Tool
E	Activate Eraser
R	Activate Rectangular Select
W	Activate Magic Wand
S	Activate Select Same Tile
Ctrl + [1 - 9]	Store current tile stamp. When no tile drawing tool is selected, tries to capture the current tile selection (similar to Ctrl + C).
C	Recall a previously stored tile stamp (similar to Ctrl + V)
Ctrl + A	Select the whole layer

Changing the active stamp:

X	Flip active stamp horizontally
Y	Flip active stamp vertically
Z	Rotate active stamp clockwise
Shift + Z	Rotate active stamp counterclockwise

C	Activate Insert Ellipse
P	Activate Insert Polygon
Enter	Finish creating object
Esc	Cancel creating object
T	Activate Insert Tile
V	Activate Insert Template (since Tiled 1.1)
E	Activate Insert Text
Ctrl + A	Select all objects on the selected layers

Properties dialog

Backspace	Delete a property
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Last modification: 02/05/2025 08:16:07

More information: defkey.com/sw/tiled-map-editor-shortcuts

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When an object layer is selected

S	Activate Select Objects
Page Up	Raise selected objects (with Manual object drawing order)
Page Down	Lower selected objects (with Manual object drawing order)
Home	Move selected objects to Top (with Manual object drawing order)
End	Move selected objects to Bottom (with Manual object drawing order)
O	Activate Edit Polygons
R	Activate Insert Rectangle
I	Activate Insert Point