

Prison Architect (PC) cheat sheet

View

| W or Up arrow | Pan Camera Up |
|-----------------|------------------|
| S or Down arrow | Pan Camera Down |
| A or Left arrow | Pan Camera Left |
| D | Pan Camera Right |
| Middle click | Drag Camera |
| Wheel up or Q | Zoom In |
| Wheel down or W | Zoom Out |

Building

| Left click | Place Object |
|------------------------------|---|
| Middle click or R | Rotate Object / Cloned Area |
| Right click or Esc | Cancel Object / Job |
| Right click + Move the mouse | Cancel Multiple Objects |
| Ctrl + Left click | Job: Prioritize |
| Ctrl + Right click | Job: De-Prioritize |
| F | Job: Follow the working entity / Flip / Mirror Cloned Area |
| Z or X | Cycle through objects, items etc. in the menus (such as objects menu) |

Time

| Space | Stop Time |
|-------|--------------------|
| 1 | Normal Time |
| 2 | Fast Time (2x) |
| 3 | Fastest Time (5x) |
| 4 | Fastest Time (10x) |

Reports, Views

| Left click | Staff Report: Fire |
|-------------|---------------------------------------|
| Right click | Staff Report: Find |
| Left click | Deployment / Logistics: Assign |
| Right click | Deployment / Logistics: De- Assign |
| С | Close menu |

Escape mode

| W or Up arrow | Move up |
|------------------|--|
| S or Down arrow | Move down |
| A or Left arrow | Move left |
| D or Right arrow | Move right |
| Shift | Run/lunge (during fight) |
| Move the mouse | Look around |
| Left click | Attack/Dig |
| Left click | (left click prisoner's name under his profile picture) Toggle Squad Follow |
| R | Toggle Squad Follow |
| Right click | (right click (hold) on item in room) Steal contraband |
| Right click | (right click on item in inventory) Drop contraband |
| G | Drop contraband |
| Right click | (right click on object in cell) Stash contraband |
| Left click | (left click item 1 in inventory) Wield/hide item 1 |
| Left click | (left click item 2 in inventory) Wield/hide item 2 |
| Left click | (click squad member's profile icon) Next Squad Member |
| E | Next Squad Member |
| Left click | (click squad member's profile icon) Previous Squad Member |
| Q | Previous Squad Member |
| Space | Surrender (during fight) |

Miscellaneous

| Left click | Select Entity / Open Entity Options |
|--------------------------------|---|
| Left click + Move the mouse | Select multiple entities |
| Tab | Cycle Objects On Mouse (when multiple objects are in a single square) |
| Right click | Send staff/unit somewhere |
| Right click | Open door |
| Н | Use Firemen Hose |
| H + Enter | Enable Screenshot Mode (Screenshot Mode should be |

| | enabled in the Game Options) |
|------------|------------------------------|
| Ctrl + P | Take Screen Shot |
| K | Scale UI Larger |
| + | Scale UI Smaller |
| Left Shift | (hold) Buy multiple staff |

Note: This will still buy staff one at a time but at an accelerated rate which is much faster that clicking for each individual member of staff.

| Esc | Open Main Menu / close current Menu |
|-----|--|
| G | Activate Guard Response option |

Developer tools

| Right click | (hold) (available if cheats are enabled) Fasten research |
|-------------|--|
| F1 | Open Data Registry Editor (world properties; it may easily crash or ruin the game) |
| F2 | Open Profiler |
| F3 | Open Script Debugger |
| F4 | Open Dialog Editor |
| F5 | Open Sound Editor |
| F6 | Open Sprite Bank Editor for Needs icons |
| F7 | Open Sprite Bank Editor for User Interface icons |
| F8 | Open Sprite Bank Editor for Game Sprites |
| F9 | Debug rendering options |
| F11 | Enlarge Map in All Directions |

Bonus tip

If you feel default controls aren't enough, there is a Autohotkey script developed by game fans. Check it out here.

Source: paradoxwikis

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More information: defkey.com/tg/prison-architect-

pc-shortcuts

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