

BFME 2 cheat sheet

Universal

S	Stop
A	Attack Mode
Q	Select All Fighting Units
E	Select All of Same Unit Near (after clicking on a unit)
Ctrl + [1 - 9]	Label Group/Unit/Building as the Number You Selected
[1 - 9]	Select the Numbered Group/Unit/Building
X	Scatter
G	Guard
Shift + Left click	(select units) Add a Group or Unit to an Already Selected Group
Shift + Left click	Queue 5 Units From a Building
F then Left click	Combine Different Units
C	Demolish Building in Progress
Alt + Right click	Set a Waypoint
Left click then Right click	(Click Building, Right Click on the Map) Set a Rally Point
Ctrl + F1	... to F8: Set shortcut location on the map / view / angle
Left click then Right click	(Click One Unit, then Right Click Another) Combine Units (does not work with all units)
Ctrl + B	Place Beacon

More information: defkey.com/the-lord-of-the-rings-the-battle-for-middle-earth-ii-bfme2-shortcuts?filter=basic

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Gondor: Buildings

R	Barracks
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Gondor: Heroes

B	Boromir
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Isengard: Unit commands

T	Lurtz Toggle Weapon
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Mordor: Unit commands

Source: gamereplays.org

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