

# Total Annihilation cheat sheet

## General

|                |   |
|----------------|---|
| Esc            | Cancels the current command before it is executed   |
| F1             | Display information on the selected unit            |
| F2             | Options menu  |
| F3             | Go to the unit that last reported information       |
| F4             | Lists kills, losses, player name, and colors        |
| F5 or F6 or F7 | Map Bookmarks                                       |
| F8             | Captures movie of gameplay (toggle on/off)          |
| F9             | Screen capture, will print screen to SHOT####.pcx   |
| F11            | Toggle Debug Mode                                   |
| F12            | Clear all chat messages                             |
| Pause          | Pause the game                                      |
| Space          | Game stats and unit totals                          |
| ~              | Toggle on/off damage bars for the units             |
| [1 - 9]        | Select the menu for the selected unit               |
| -              | Reduce the game speed                               |
| +              | Increase the game speed                             |
| Tab            | Multiplayer-specific options                        |
| E              | Give a Reclaim order                                |
| R              | Give a Repair order                                 |
| T              | Track the selected unit                             |
| O              | Select the Order menu for the selected unit         |
| P              | Give a Patrol order                                 |
| A              | Give an Attack order                                |
| S              | Give a Stop order (cancel any previous orders)      |
| D              | Use the Disintegrator gun                           |
| F              | Toggle Unit AI (Hold Fire/Return Fire/Fire At Will) |
| G              | Give a Guard order                                  |
| H              | Share resources with another player                 |
| Enter          | Activate the message bar                            |

Shift Hold down to queue up multiple commands

|                |  |
|----------------|--|
| C              | Give a Capture order                           |
| V              | Toggle Unit AI (Hold Position/Maneuver/Roam)   |
| B              | Select the build menu for the selected unit    |
| N              | Scroll to the next unit off screen             |
| M              | Give a Move order                              |
| ,              | Select the previous menu for the selected unit |
| .              | Select the next menu for the selected unit     |
| Ctrl + [1 - 9] | Assign the currently selected units to a group |
| Alt + [1 - 9]  | Activate the previously assigned group         |
| Ctrl + A       | Select all units                               |
| Ctrl + S       | Select all units currently on the screen       |
| Ctrl + D       | Self-destruct selected units                   |
| Ctrl + Z       | Select all units of the same type              |
| Ctrl + C       | Select your Commander and center screen        |
| Ctrl + V       | Select all aircraft                            |

Shift Gives extra information when cursor is over some units:

Cloaked units show a white circle indicating where an enemy has to be to see them,

Construction units will show their build queue in green, and that of other construction units.

## Battle Tactics/3.1 additional controls

|                                     |   |
|-------------------------------------|---|
| Ctrl + W                            | Select all mobile units with weapons except Commander     |
| Ctrl + R                            | Select all radar, radar jammers, sonar, and sonar jammers |
| Ctrl + P                            | Select all aircraft with weapons                          |
| Ctrl + F5 or Ctrl + F6 or Ctrl + F7 | Create a map bookmark                                     |

## Misc Commands:

+contour# : Displays a 3D contour, # = 1-15.

+switchalt : Switch between squads with only the number keys.

+shootall : Causes units to shoot anything they see (new in v2.0b1).

+sharemapping : Shares map information with your allies

+shareenergy : Shares energy with your allies (new in v3.0).

+sharemetal : Shares metal with your allies (new in v3.0).

+setshareenergy # : Shares energy while keeping # amount for yourself. (New in version 3.0)

+setsharemetal # : Shares metal while keeping # amount for yourself. (New in version 3.0)

Source: [strategywiki.org](http://strategywiki.org)

*Last modification: 2/16/2024 7:58:50 AM*

*More information:* [defkey.com/total-annihilation-shortcuts](http://defkey.com/total-annihilation-shortcuts)

[Customize this PDF...](#)