

# Unreal Engine cheat sheet

## Viewport navigation

Left click + Move the mouse    Movement (Standard)

Right click + Move the mouse    Movement (Standard)

Right click + W or  
Right click + A or  
Right click + S or  
Right click + D or  
Right click + E or  
Right click + Q    Movement (Game-style)

Alt + Left click + Move the mouse    Movement (Maya)

Alt + Right click + Move the mouse    Movement (Maya)

## System-wide

Ctrl + B    Find in Content Browser

'    Open Console

F1    Open documentation

## Transformation selection

W    Translate

E    Rotate

R    Scale

Space    Next transform

## Common commands

Ctrl + C    Copy

Ctrl + X    Cut

Ctrl + V    Paste

Ctrl + W    Duplicate

Del    Delete

Ctrl + Z    Undo

Ctrl + Y    Redo

Ctrl + A    Select all

F2    Rename

## Viewport commands

Alt + 4    Lit view mode

Alt + 3    Unlit view mode

Alt + 2    Wireframe view mode

F    Focus on selection

Shift + [    Grid size decrement

Shift + ]    Grid size increment

Alt + G    Perspective view

Alt + H    Front view

Alt + K    Side view

Alt + J    Top view

## Modes

Shift + 1    Placement

Shift + 2    Paint

Shift + 3    Landscape

Shift + 4    Foliage

Shift + 5    Geometry editing

## Play world

Alt + P    Play world

F8    Possess or eject player

Pause    Pause

## Level editor

Shift + U    Select all adjacent floor surfaces

Shift + Y    Select all adjacent slant surfaces

Shift + J    Select all adjacent surfaces

Shift + W    Select all adjacent wall surfaces

Shift + C    Select all coplanar surfaces

Shift + End    Snap bounds to floor

Ctrl + End    Snap origin to grid

Alt + End    Snap pivot to floor

End    Snap to floor

Ctrl + K    Find in blueprint

G    Gameview

Shift + F11    Full screen

F11    Immersive mode

[0 - 9]    Jump to bookmark

Ctrl + [0 - 9]    Set bookmark

P    Show navigation mesh

Ctrl + S	Save all
Middle click + Move the mouse	Measure tool (orthographic only)
Right click	Context menu
Alt	(click transform) Duplicate & transform
H	Hide selected object
Ctrl + H	Unhide all hidden objects

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*More information: [defkey.com/unreal-engine-shortcuts](https://defkey.com/unreal-engine-shortcuts)*

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