



Worms Armageddon (PC) cheat sheet

Movement

Left arrow	Face worm left
Left arrow	Swing left on Ninja Rope or Bungee
Left arrow	Thrust on Jet Pack
Left arrow	(hold) Move worm left
Right arrow	Face worm right
Right arrow	Swing right on Ninja Rope or Bungee
Right arrow	Thrust right on Jet Pack
Right arrow	(hold) Move worm right
Up arrow	Decrease Ninja Rope length
Up arrow	Thrust upwards on Jet Pack
Down arrow	Increase Ninja Rope length
Backspace	Jump upwards
Backspace	Flip backwards
Enter	Jump forwards
Enter then Enter	Jump backwards

Mouse

Left click	Select weapon from Weapon Panel (if active)
Left click	Select weapon target cross-hair (e.g. Air Strike)
Left click	Select Teleport destination point for Worm
Left click	Cycle through Girder type selections (if active)
Left click	Select option from Quit Panel
Right click	Open / Close Weapon Panel
Move the mouse	Scroll / View landscape

Weapon controls

Up arrow	Aim weapon upwards
Up arrow	Strafe firing weapon upwards (e.g. Mini Gun)
Down arrow	Aim weapon downwards
Down arrow	Strafe firing weapon downwards (e.g. Mini Gun)
Left arrow	Set incoming strike weapon from left

Left arrow	Steer Super Sheep left
Right arrow	Set incoming strike weapon from right
Right arrow	Steer Super Sheep right
Space	Fire weapon instantly
Space	Start / Stop Blow Torch or Drill
Space	Release Worm from Ninja Rope or Bungee
Space	(hold and release) Increase strength to lengthen weapon firing distance
Space then Space	(press twice with delay) Fire weapon initially and activate on second press after short duration
Space then Space then Space	(press three times with delay) Fire weapon initially and activate on third press after short durations
1 or 2 or 3 or 4 or 5	Set weapon fuse time (if applicable weapon is active) / Set number of Mad Cows for release
-	Set low bounce (e.g. Grenade)
+	Set high bounce (e.g. Grenade)
Enter	Drop weapon from Ninja Rope, Bungee or Parachute (press again to use if applicable)

General

Esc	Open / Close Quit Panel
R	Force Action Replay
S	Force Slow Motion (if Action Replay is active)
Tab	Cycle through Worms in team
Insert	Cycle through graphics detail level
Home	Centre view on Worm in play
Del	Cycle through Worm name detail level
Page Up	Open Chat Panel (if Network game active)
Page Down	Close Chat Panel (if Network game active)
Del + Shift	Force Energy Bars Display

Space	Force Fast Forward (if Action Replay is active)
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More information: defkey.com/zh/worms-armageddon-shortcuts

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