Zsnes cheat sheet

General

Up arrow	Player 1 - D-Pad up
Down arrow	Player 1 - D-Pad down
Left arrow	Player 1 - D-Pad left
Right arrow	Player 1 - D-Pad right
Enter or Enter	Player 1 - Start
Right Shift	Player 1 - Select
X	Player 1 - A
Z	Player 1 - B
S	Player 1 - X
A	Player 1 - Y
D	Player 1 - L (left shoulder)
C	Player 1 - R (right shoulder)
J	Player 2 - D-Pad up
M	Player 2 - D-Pad down
N	Player 2 - D-Pad left
,	Player 2 - D-Pad right
Left Ctrl or Left Alt	Player 2 - Start
Home	Player 2 - A
End	Player 2 - B
Insert	Player 2 - X
Del	Player 2 - Y
Page Up	Player 2 - L (left shoulder)
Page Down	Player 2 - R (right shoulder)

Special input devices

Special input devices use your mouse input for movement aiming.

Left click	Fire
Right click	Cursor mode button
=	Toggle Auto-fire
Backspace	Pause

Emulator keys

Esc	When a game is loaded, toggle the GUI (pauses emulation while GUI visible)
F1	Open the F1 Quick Menu
F2	Save a state to current slot
F3	Open the save state slot chooser
F4	Load a save state from the current slot
F5	Toggle sound channel 1
F6	Toggle sound channel 2
F7	Toggle sound channel 3
F8	Toggle sound channel 4
F9	Toggle sound channel 5
F10	Toggle sound channel 6
F11	Toggle sound channel 7
F12	Toggle sound channel 8
1	... 2, 3, 4: Toggle background layers 1, 2, 3, and 4, respectively
5	Toggle sprite/object layer
6	Panic Key - Reset all switches to default (enable Offset Mode, Windowing, all background layers, sprite/object layer, and sound channels; disable Add-on Devices; reset Emulation Speed Throttle)
8	Toggle New Graphics Engine
9	Toggle Windowing
0	Toggle Offset Mode
T	While using Netplay, press to open the Chat window
~	Fast Forward
P	Pause Emulation

Source: Zsnes documentation

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More information: defkey.com/zsnes-shortcuts

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